

INCONSISTENT PLANNING: GRAPH MODIFICATION

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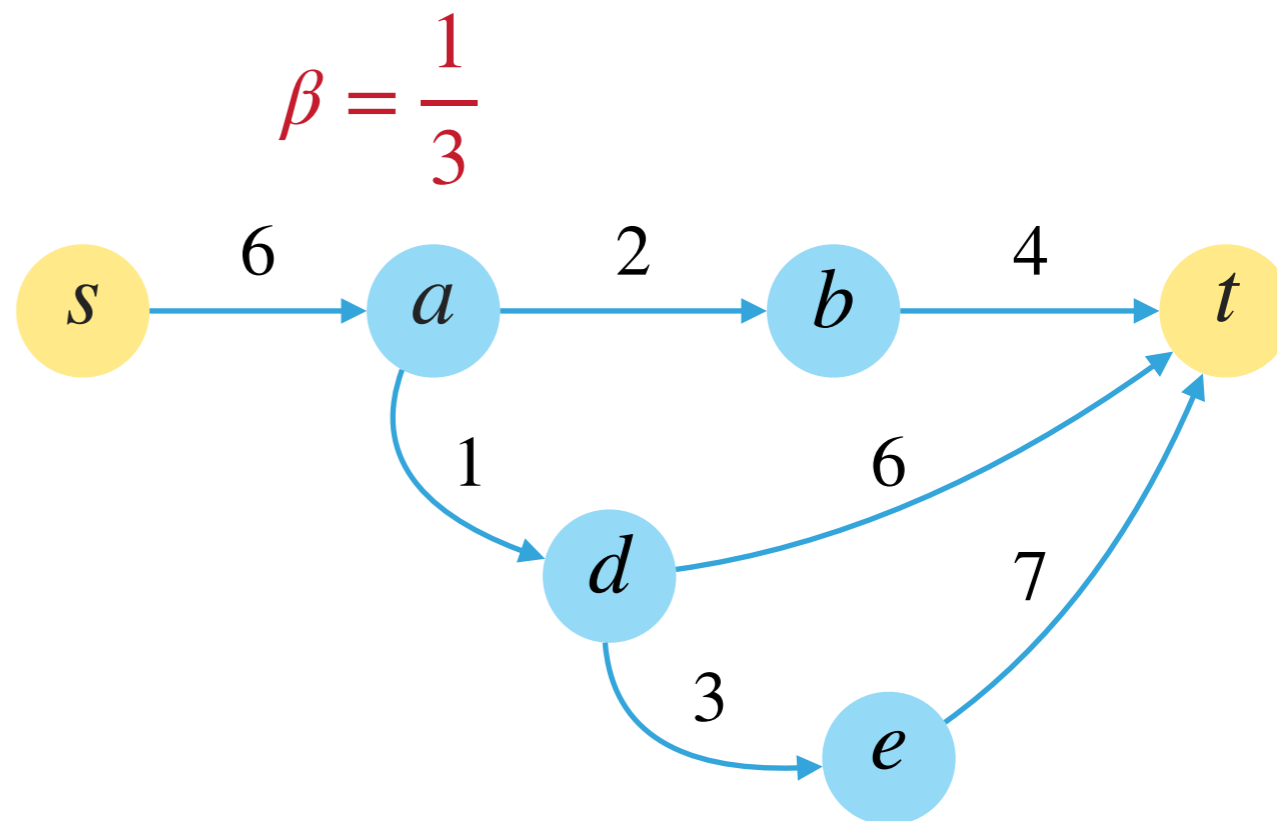


- Behavioral Economic
- Study the impact of the gap between the **anticipated** costs of future actions and their **real** costs.
- **Time-inconsistent** planning: procrastination, abandonment, etc.
- **Akerlof (1991)**: Graph theoretical model, where the cost of an action in the future is assumed to be β times smaller than its actual cost, for some $\beta < 1$.

KLEINBERG-OREN'S MODEL (EC 2014)

5-tuple $M = (G, w, s, t, \beta)$, where:

- $G = (V(G), E(G))$ – DAG
- $w : E(G) \rightarrow \mathbb{N}$ – cost-function
- $s \in V(G)$ – start vertex
- $t \in V(G)$ – target vertex
- $\beta \leq 1$ – agent's present-bias parameter.



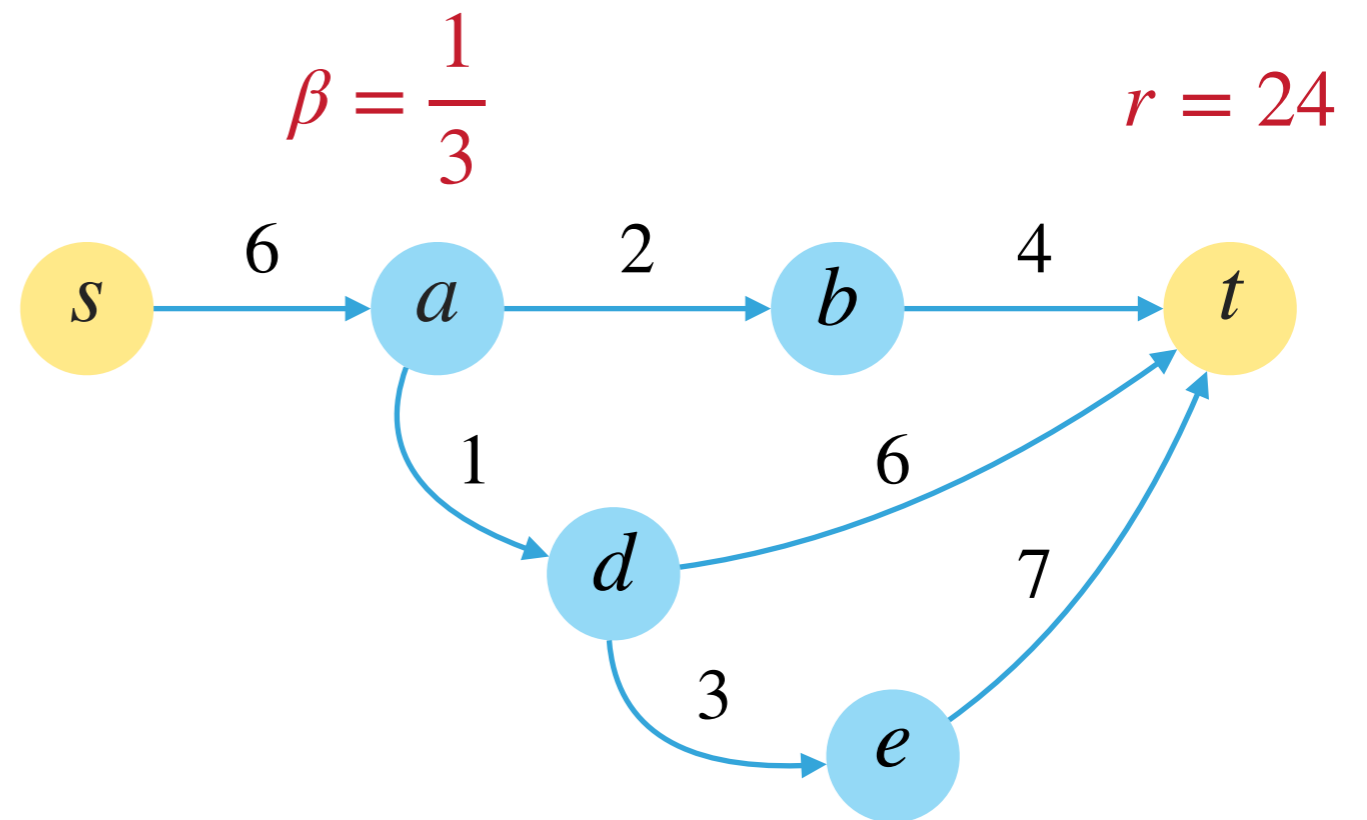
In vertex v agent evaluates a path $P \subseteq G$ with edges

$$e_1, e_2, \dots, e_p \text{ to cost } \zeta_M(P) = w(e_1) + \beta \cdot \sum_{i=2}^p w(e_i).$$

MODEL WITH REWARD

6-tuple $M = (G, w, s, t, \beta, r)$, where:

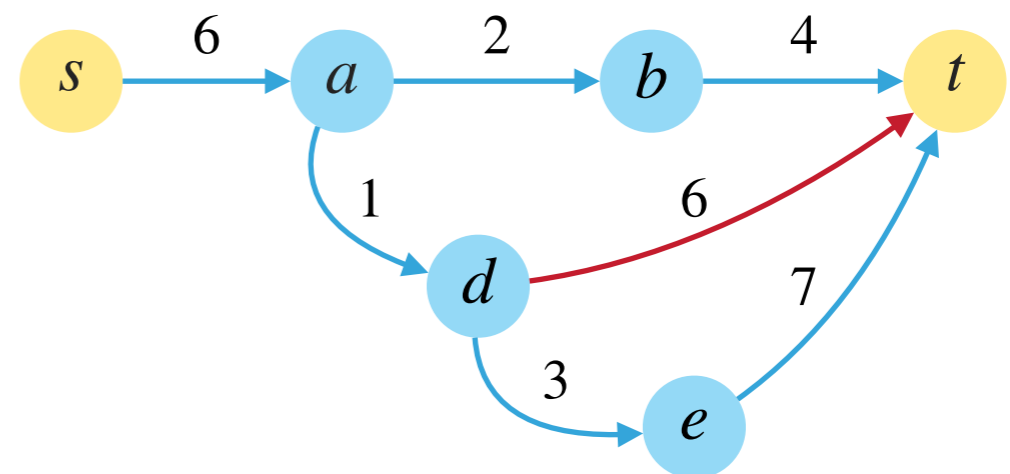
- $G = (V(G), E(G))$ – DAG
- $w : E(G) \rightarrow \mathbb{N}$ – cost-function
- $s \in V(G)$ – start vertex
- $t \in V(G)$ – target vertex
- $\beta \leq 1$ – agent's present-bias parameter
- r – reward the agent receives by reaching t



If for the agent in vertex v perceived cost $\zeta_M(P)$ exceeds $\beta \cdot r$, the agent abandons the whole project.

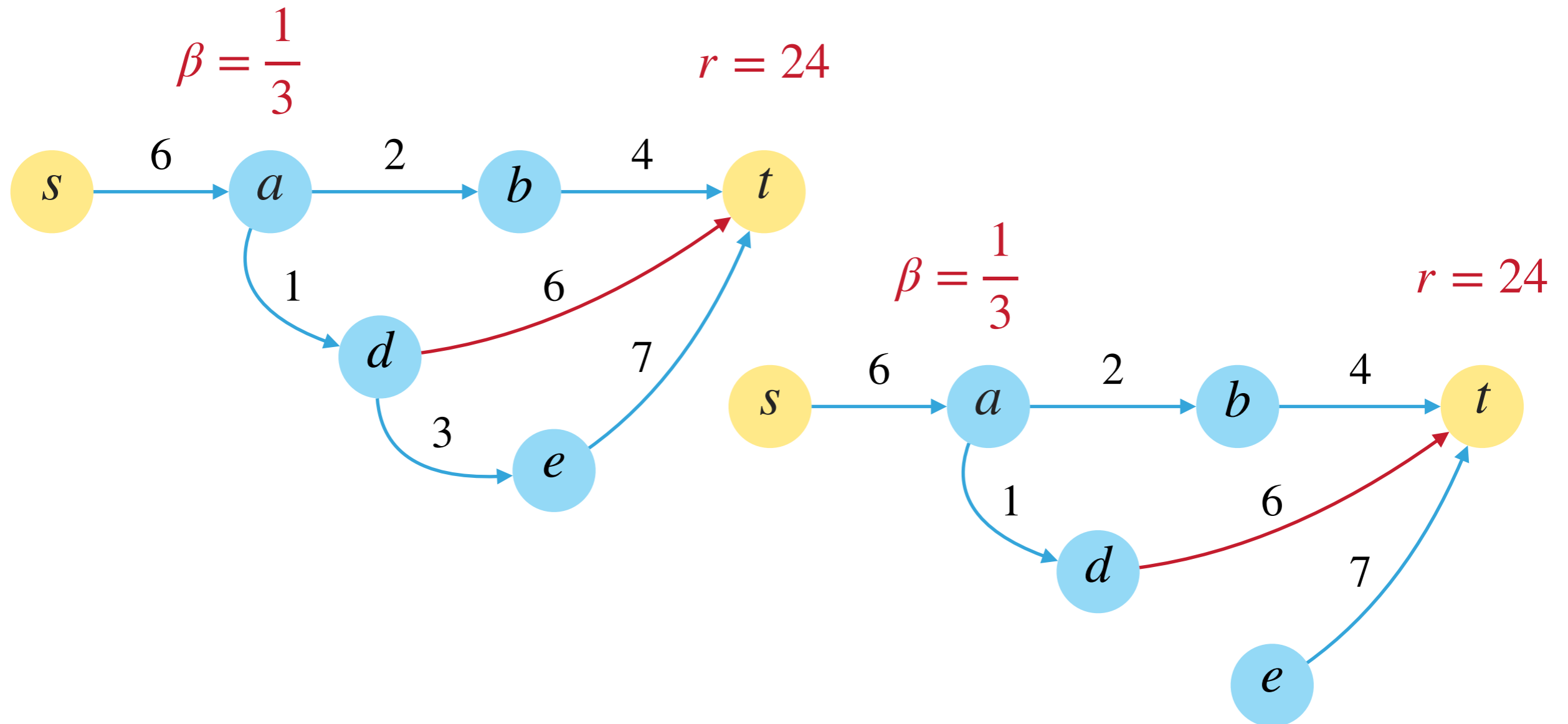
MOTIVATION

- Alice is PhD student.
- She has to accomplish several research projects to obtain her PhD.
- Bob is her advisor.
- Bob wants her to finish her study, he has additional interests too.
- The task corresponding to the arc dt is the most exciting part of the whole project.



EXAMPLE

- Bob can remove some tasks from Alice's plan.
- Bob decided to remove the arc de .



T-path-Deletion

Input: $M = (G, w, s, t, \beta, r)$, integer k and a set of arcs $T \subseteq E(G)$.

Task: Find a subset of arcs $D \subseteq E(G)$ of size at most k (or prove that no such set exists), such that after removing D from M , the agent will follow a *T*-path.

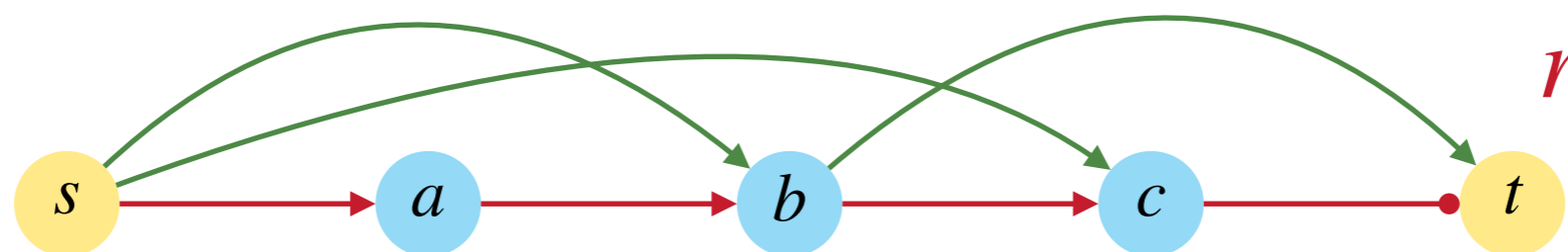
T-path-Addition

Input: $M = (G, w, s, t, \beta, r)$, integer k and a set of arcs $T \subseteq E(G)$, and a set of additional weighted arcs $A \subset V \times V$.

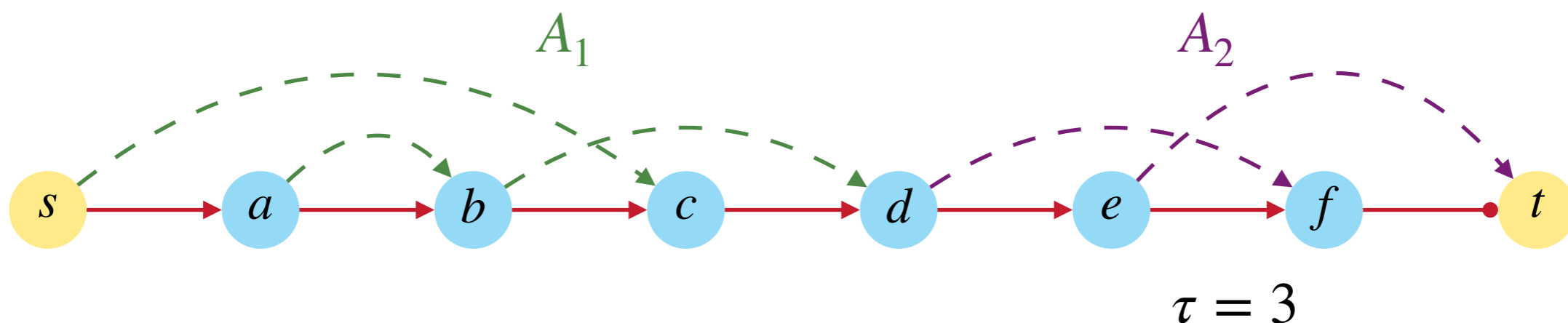
Task: Find a set S of at most k arcs from A (or prove that no such set exists), such that after adding these arcs to G the agent will follow a *T*-path.

- ▶ Finding a **motivating subgraph** (in our model T is empty)
- ▶ Tang, Teng, Wang and et al. show that this problem is NP-complete.
- ▶ Alberts and Kraft show approximation for reward.
- ▶ Fomin and Strømme studied parameterized complexity of computing a **motivating subgraph**.
- ▶ Oren and Soker studied **P -motivating subgraph** problem.
- ▶ Is there a subgraph of G , such that in this subgraph, the agent will follow along path P ?
- ▶ In our model the prescribed arcs T form the edge set of P .

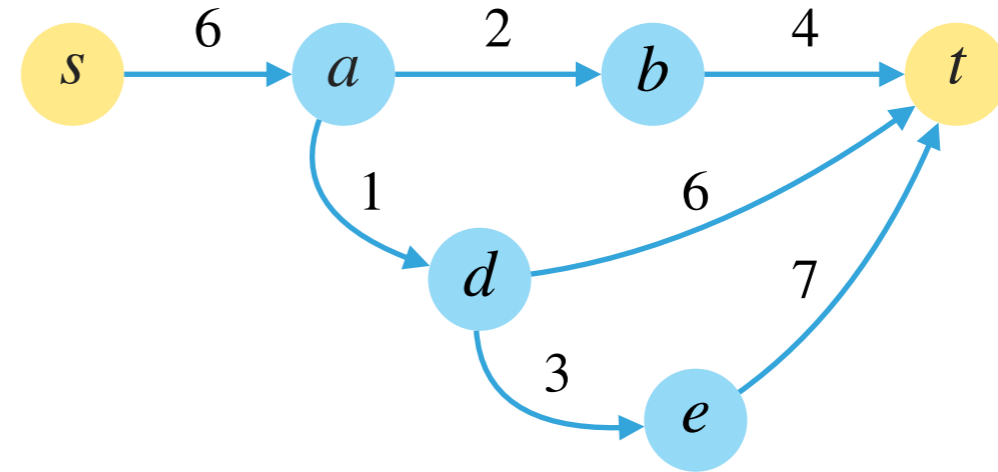
- T -path-Deletion is $W[1]$ -hard parameterized by k for any $\beta \leq 1$ even when T consists of a single arc.
- $W[1]$ -hard parameterized by k for any $|T|$.
- T -path-Deletion is NP-hard with 2 different weights on the arcs, constant reward.
- T -path-Addition problem on the path with detours instances is NP-hard and $W[1]$ -hard parameterized by k .



- T -path-Deletion problem is solvable in time $O(m^{2k}) \cdot \text{poly}(n)$.
- T -path-Deletion admits a polynomial kernel parameterized by the size of a feedback edge set.
- T -path-Addition problem on paths with detours can be solved in time $2^\tau n^{O(1)}$, where τ is the size of maximum intersection component of A .



COST REDUCTION



- Other setting
- Alice has some **budget**.
- Now Bob wants to reduce Alice's costs to get a PhD.
- There is no reward anymore.

Optimal Reducing Expectation by Deletion/Addition (Opt-REC-Deletion/Addition)

Input: $M = (G, w, s, t, \beta)$, integer k .

Task: Find the minimum value of $\mathbf{E}(C_\beta)$, which can be achieved by removing (addition) no more than k arcs from the graph G .

- There is $(1/\beta)^n$ -approximation.
- There is no FPT algorithm $(1/\beta - \varepsilon)^n$ -approximation under $W[1] \neq \text{FPT}$ for any $\varepsilon \geq 0$.
- Hardness is similar to T -path-Deletion/Addition.
- Opt-REC-Addition problem on paths with detours can be solved in polynomial time.
- The process of adding and deleting arcs could be simulated by changing the weights of the arcs.
- In this case problem remains NP-hard.

- T -path problem with changing the weights of the arcs
- What happens to the complexity of the problems when you can put intermediate rewards to the vertices.
- Algorithms relative to other parameters.
- Kernel whose size is bounded by a size (even exponential) of a vertex cover of G .

- Inconsistent Planning: When in Doubt, Toss a Coin!
Yuriy Dementiev, Fedor Fomin, Artur Ignatiev.
AAAI 2022
- How to guide a present-biased agent through prescribed tasks?
Tatiana Belova, Yuriy Dementiev, Fedor Fomin, Petr Golovach, Artur Ignatiev.
Under review in ECAI 2024
- Euler Conference of small research groups
- Research seminar of the HSE Game Theory Laboratory